
Requirements Engineering:

Precepts, Practices, and Cosmic Truths

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Cosmic Truth #1

If you don't get the requirements right, it doesn't matter how well you execute the rest of the project.



Requirements Engineering: Precepts, Practices, and Cosmic Truths

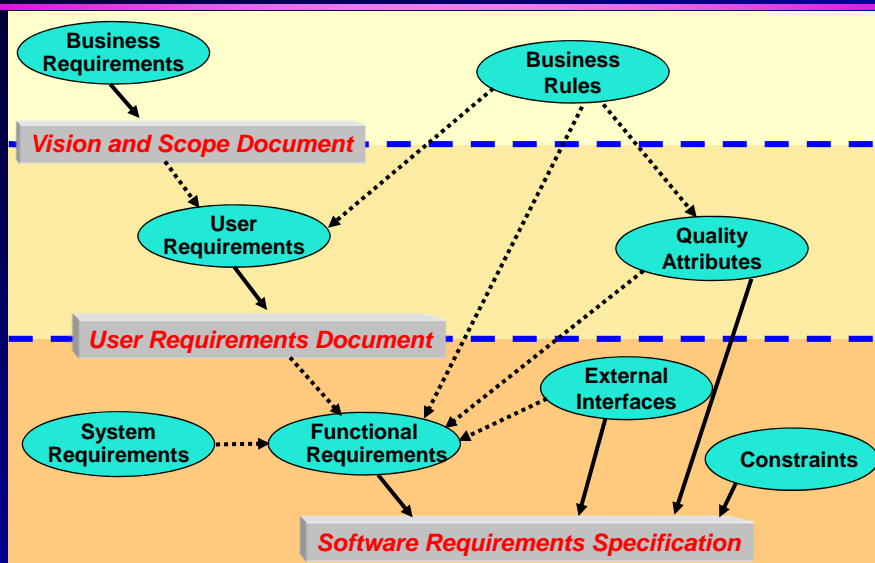
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What Is a “Software Requirement”?

- ◆ “Anything that drives design choices.” (*Brian Lawrence*)
- ◆ “A statement of a customer need or objective, or of a condition or capability that a product must possess to satisfy such a need or objective. A property that a product must have to provide value to a stakeholder.” (*Karl Wiegiers and Joy Beatty*)
- ◆ “Requirements are ... a specification of what should be implemented. They are descriptions of how the system should behave, or of a system property or attribute. They may be a constraint on the development process of the system.” (*Ian Sommerville and Pete Sawyer*)

Three Levels of Software Requirements



Cosmic Truth #2



*Nowhere more than
in the requirements
do the interests of
all the project
stakeholders intersect.*

Requirements Stakeholders



Cosmic Truth #3

Customer involvement is the most critical factor in achieving software quality.



Obtaining Customer Involvement

- ◆ Identify user classes
- ◆ Select **product champions**
- ◆ Have on-site customers
- ◆ Agree on customer rights and responsibilities
- ◆ Focus on usage, not on features
 - ✓ use cases, user stories
- ◆ Build prototypes

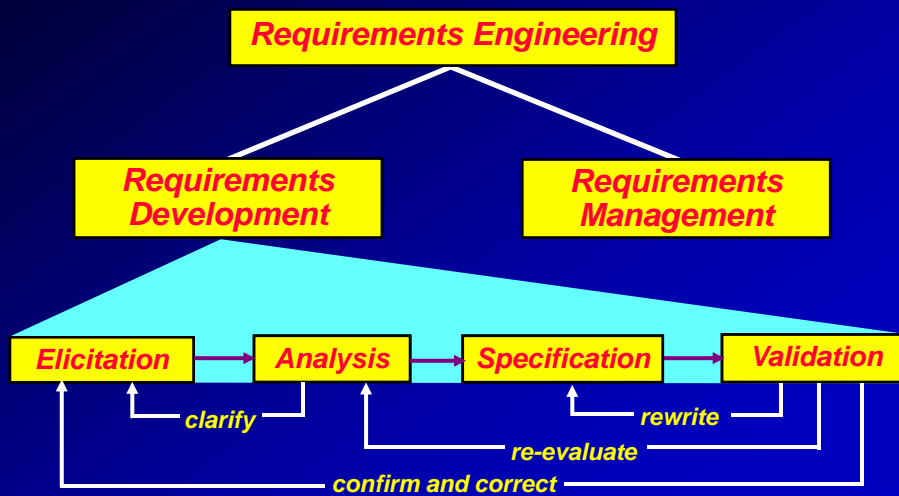


Cosmic Truth #4

Requirements elicitation is a process of exploration, discovery & invention, not a simple collection process.



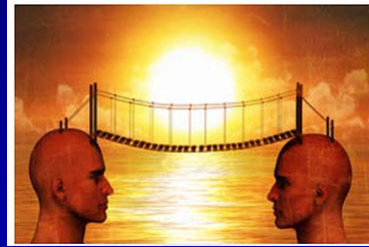
Components of Requirements Engineering



Two Widely Used Requirements Methods



Clairvoyance



Telepathy

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Some Better Elicitation Activities

- ◆ Interviews
- ◆ Workshops
- ◆ Focus groups
- ◆ Observations
- ◆ Questionnaires
- ◆ System interface analysis
- ◆ User interface analysis
- ◆ Document analysis



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Cosmic Truth #5



*The requirements
might be vague,
but the product
will be specific.*

How Much Detail Do You Need?

← Less Detail

- ✓ Extensive customer involvement
- ✓ Developers have considerable domain experience
- ✓ Precedents are available
- ✓ Packaged solution will be used

**Amount of
detail needed
in
requirements**

More Detail →

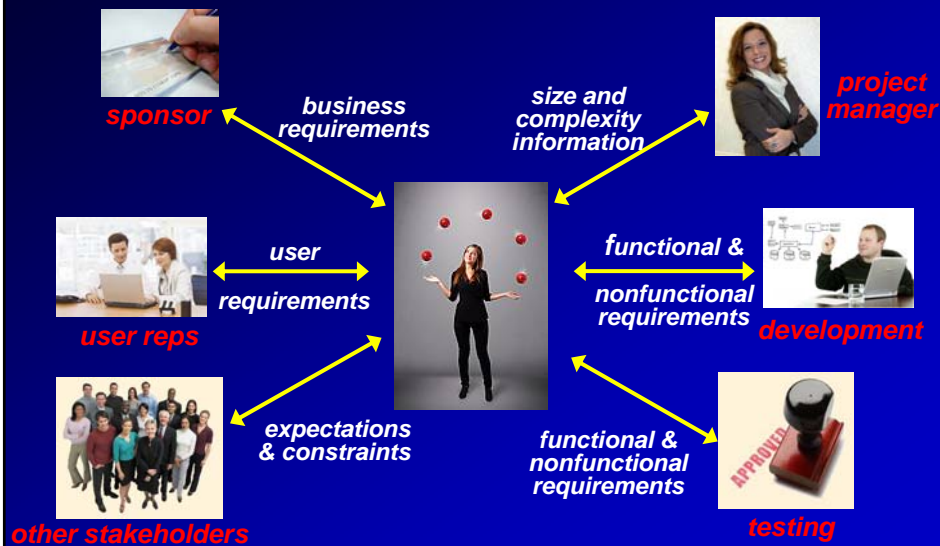
- ✓ Outsourced development
- ✓ Team is geographically dispersed
- ✓ Testing will be based on requirements
- ✓ Accurate estimates are needed
- ✓ Certification is needed
- ✓ Requirements traceability is needed

Cosmic Truth #6



Requirements engineering is a specialized project role.

The Business Analyst: A Bridging Role



Cosmic Truth #7

*Even the best
requirements document
cannot replace
human dialog.*



Cosmic Truth #8

*Change
Happens.*



Helping Change Happen

- ◆ Establish a change control process
- ◆ Establish a change control board
- ◆ Incorporate contingency buffers into plans
- ◆ Use an incremental development life cycle
- ◆ Recognize that change always has a price



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Cosmic Truth #9

*You're never
going to
have perfect
requirements.*



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A Practical Goal

The objective of requirements development is to get requirements that are good enough to allow construction to proceed at an acceptable level of risk.

RE: Precepts, Practices, and Cosmic Truths

***NO
SURPRISES!***

For Further Reading



Software Requirements, 3rd Ed.
by Karl Wieggers and Joy Beatty
(Microsoft Press, 2013)

More About Software Requirements,
by Karl E. Wieggers (Microsoft Press,
2006)

